

NAME: _____

Chip Chip Revolution: Initial Setup

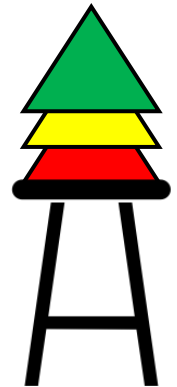
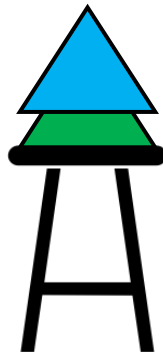


Large printout/projection of
the visual code – make sure
you can see this behind the
cones!

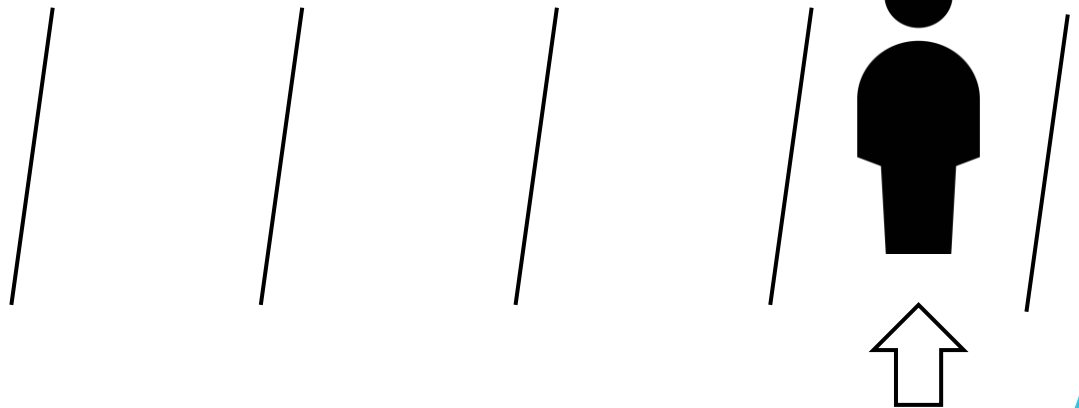


Stacks of colored
cones in this order

(OPTIONAL)
Short stools for
each cone stack



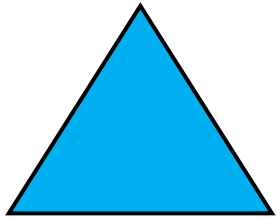
(OPTIONAL)
Tape marking
out four
rectangles in
front of the
cone stacks



You start standing here,
facing the cones

NAME: _____

Chip Chip Revolution: Visual Code

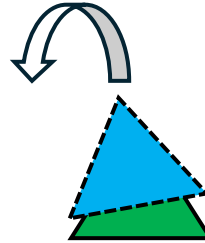


BLUE cone on top

•
•



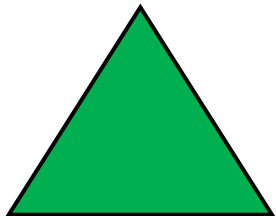
The Fresh



Remove top cone
(BLUE to GREEN)



Move RIGHT

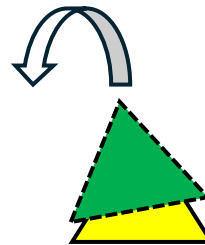


GREEN cone on top

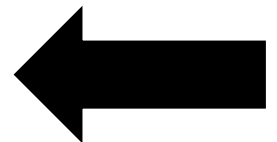
•
•



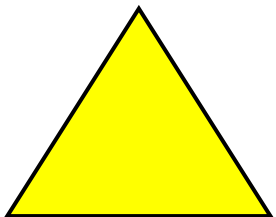
Gangnam
Style



Remove top cone
(GREEN to YELLOW)



Move LEFT

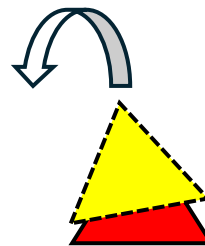


YELLOW cone on top

•
•



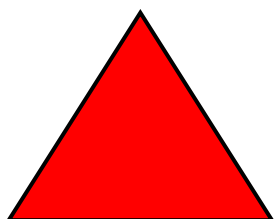
Floss



Remove top cone
(YELLOW to RED)



Move LEFT



RED cone on top

•
•



Dab



Stop!

NAME: _____



Chip Chip Revolution: Instructions

1. Today, we are going to learn about **Turing Machines**, a type of computer program with two main elements:
 - A long line called a **tape**, broken down into **cells** that each store one piece of information (e.g. a number, letter, or color)
 - A **head** which occupies one cell at a time, which **reads** the information in the cell and takes one or more actions according to a set of predefined rules, including modifying the information in the cell, moving one cell to the left or right, or stopping the program.
2. As it turns out, we can simulate Turing Machines through the power of dance! Today, you will be acting as the head of the Turing Machine, and according to a set of four instructions, will perform dance moves and move around behind a row of colored cones (the tape). Look at the Initial Setup page of your packet to get a sense for how everything will be arranged in your classroom.
3. Look at the Visual Code page of your packet. Note that there are four different rows, each corresponding to a different color of cone. When that color of cone is in front of you, you will perform multiple actions in response; usually, you will do a dance move, remove the top cone, and move one cell to the left or right.
4. Turn to the Step-by-Step Breakdown page of your packet, which illustrates what each step of the program will look like. The first step and part of the second step have already been filled out for you; use the Visual Code to help complete the rest of the steps. For each step, you should fill in the following information:
 - A stick figure where you will be
 - The color of the top cone in front of you, and the colors of the other top cones
 - The dance move you will do
 - An arrow to indicate which cone is being removed
 - Another arrow to indicate whether you will move to the left or right
5. Once everyone has completed their step-by-step breakdowns, your teacher will choose volunteers to perform the program! See if the steps you and your peers perform match your step-by-step breakdown. Your teacher may also share an answer key with you all to discuss and check your work.

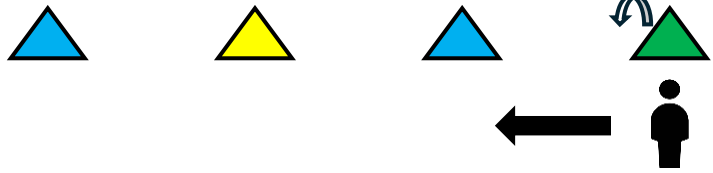
NAME: _____

Chip Chip Revolution: Step-by-Step Breakdown



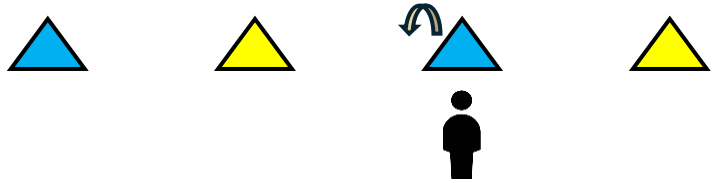
STEP 1

Green = Gangnam Style
color *dance move*



STEP 2

Blue = _____
color *dance move*



STEP 3

_____ = _____
color *dance move*



STEP 4

_____ = _____
color *dance move*



STEP 5

_____ = _____
color *dance move*



STEP 6

_____ = _____
color *dance move*



STEP 7

_____ = _____
color *dance move*



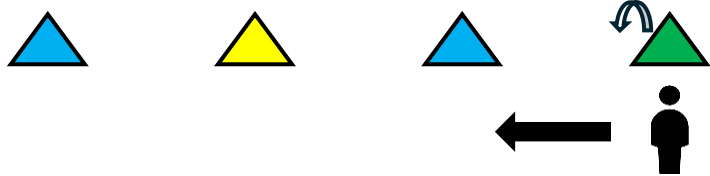
NAME: _____

Chip Chip Revolution: Answer Key



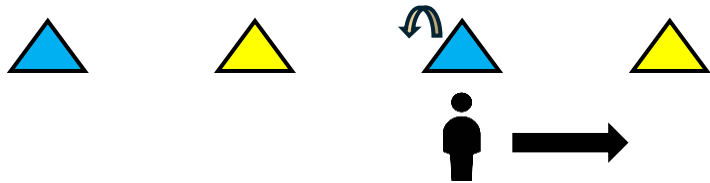
STEP 1

Green = Gangnam Style
color *dance move*



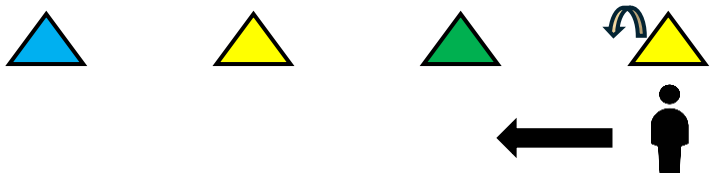
STEP 2

Blue = The Fresh
color *dance move*



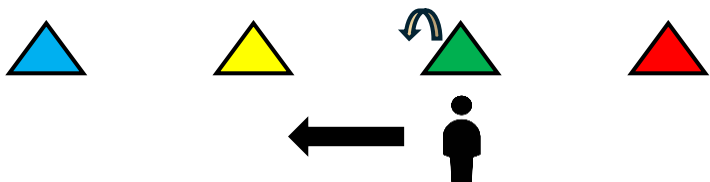
STEP 3

Yellow = Floss
color *dance move*



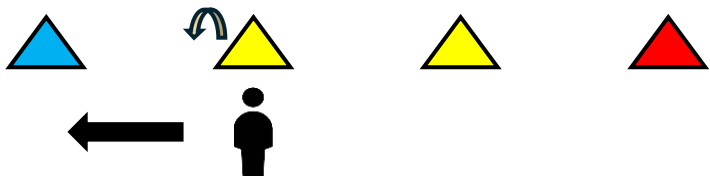
STEP 4

Green = Gangnam Style
color *dance move*



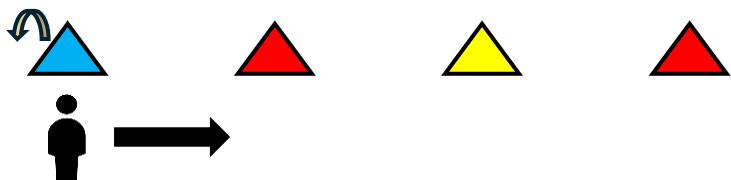
STEP 5

Yellow = Floss
color *dance move*



STEP 6

Blue = The Fresh
color *dance move*



STEP 7

Red = Dab
color *dance move*

